
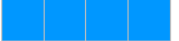


# Sink That Ship!




## Ship Name Key

Aircraft Carrier 

Battleship 

Cruiser 

Destroyer 

Submarine 

## MY SHIPS

	猫咪	狗	鱼	游泳	衣服	裤子	牛奶	水果
我								
你								
它								
他								
她								
自己								
我们								
大家								

## EMEMY SHIPS

	猫咪	狗	鱼	游泳	衣服	裤子	牛奶	水果
我								
你								
它								
他								
她								
自己								
我们								
大家								

• • • • •  
 • Mark "X" if you hit enemy ship •  
 •  
 • Mark "O" if you missed enemy ship •  
 • • • • •


# Sink That Ship!



## MY SHIPS


	猫咪	狗	鱼	游泳	衣服	裤子	牛奶	水果
我								
你								
它								
他								
她								
自己								
我们								
大家								


## Ship Name Key

Aircraft Carrier 

Battleship 

Cruiser 

Destroyer 

Submarine 

## EMEMY SHIPS

	猫咪	狗	鱼	游泳	衣服	裤子	牛奶	水果
我								
你								
它								
他								
她								
自己								
我们								
大家								

• • • • •  
 • Mark "X" if you hit  
 • enemy ship  
 •  
 • Mark "O" if you  
 • missed enemy ship  
 •  
 • • • • •

Print out these ships and cut them out.  
You will place them on “MY SHIPS”  
sheet. Be careful not to let the other  
player see where you have placed them!

Aircraft Carrier



Battleship



Cruiser



Destroyer



Submarine



Print out these ships and cut them out.  
You will place them on “MY SHIPS”  
sheet. Be careful not to let the other  
player see where you have placed them!

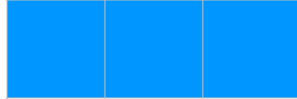
Aircraft Carrier



Battleship



Cruiser



Destroyer



Submarine



# Parent Cheat Sheet

Chinese Character	Pinyin	English Translation
我	wǒ	I, me
你	nǐ	you
它	tā	it
他	tā	he, him
她	tā	she, her
自己	zì jǐ	myself
我们	wǒ mén	ourselves
大家	dà jiā	everyone
猫咪	māo mī	cat
狗	gǒu	dog
鱼	yú	fish
游泳	yóu yǒng	swim
衣服	yī fú	clothes
裤子	kù zi	pants
牛奶	niú nǎi	milk
水果	shuǐ guǒ	fruit

## DIRECTIONS:

Use a book or a piece of card stock paper to hide your battleship paper.

Cut out the “ships” and place them secretly on the MY SHIPS grid

Take turns calling out two characters — one on the x axis (horizontal words) and one on the y- axis (vertical words).

If someone hits a ship, you need to tell the other player which ship was hit. The players need to tell each other if the ship was sunk (all of the boats squares were hit).

Use a marker on the “ENEMY SHIPS” grid to indicate which ships you have hit of the enemy (with an X) and which were a miss (with a O).